

I'm a hardware/software-security researcher with a background in Computer Science. I use formal methods and compiler-oriented techniques to mitigate low level hardware threats such as fabrication-time trojans. I'm looking for research scientist positions involving compilers, operating systems, architecture, or formal methods.

Skills: C/C++, Rust, LLVM, GDB, SystemVerilog, x86/ARM/RISC-V Assembly, gem5, Python, Coq, Java, Linux

Education

Overview

University of Rochester

PhD, Computer Science

2016-2023 (Expected)

Rutgers University

BS, Computer Science

2010-2014

Publications

- o Jinn: Hijacking Safe Programs with Trojans (UsenixSec '23)
- Holistic Control-Flow Protection on Real-Time Embedded Systems with Kage (UsenixSec '22)
- Fast Execute-only Memory for Embedded Systems (SecDev '20)
- Secure Guest Virtual Machine Support in Apparition (VEE '19)
- A Software Solution for Hardware Vulnerabilities (SecDev '17)

Professional Experience

University of Rochester

Research Assistant

September 2016-Present

Implementing malicious hardware that attacks high level software security policies. Modeling Rust compiler-based security policies in SystemVerilog to identify security critical hardware components. Writing LLVM Passes to mitigate vulnerabilities from (1) memory safety errors on ARM microcontrollers, and (2) security critical hardware bugs in x86 microprocessors.

Pacific Northwest National Laboratory

Summer Intern

March 2020-July 2020

Used Coq to precisely specify and embed ISA-based security policies in Kami/Bluespec microarchitectural designs

MIT Lincoln Laboratory

Summer Intern

June 2018-August 2018, June 2019-August 2019

Modeled hardware trojans in Python. Analyzed hardware trojans detected by sophisticated hardware trojan detection mechanisms (FANCI/UCI/VeriTrust). Identified and designed hardware trojans that enable/evade detection. Designed measures to evaluate detection mechanism reliability based on hardware properties.

Acquire Media

Software Engineer

June 2015-August 2016

Back-end (C/C++) engineer working on the feed handler team. Designed and wrote feed handlers which collect and clean raw feed (commonly received in XML or JSON) fetched from various web scrapers, ftp sources, and other feed delivery tools. Reviewed colleagues' feed handler implementations prior to release.

Rutgers University

Undergraduate Assistant Researcher

September 2012-December 2013

Explored the construction of a novel file system that includes new content paradigms hooked to MongoDB. Built a prototype FUSE user-level file system to allow a dual (shell and MongoDB) file-system interface. Explored the applications of Hadoop cluster programming utilizing the Map/Reduce framework towards indexing file systems for search focused application.

Community

University of Rochester Strategic Planning Committee Grad Rep

Fall 2021

o iMentor Workshop (CCS 2020, 2021) Mentor

November 2020, 2021

o EuroSys 2021 Shadow PC

April 2021

University of Rochester CS Events Committee Chair

September 2017-August 2021

Microsoft Student Liaison

September 2013-June 2014